

Grand Rapids Speedway & Hibbing Speedway Enduro Rules

2026 Season — Updated Rules

CONTENTS

- 0.0: GENERAL RULES & ADMINISTRATION
- 1.0: VEHICLES ALLOWED
- 2.0: SAFETY GEAR
- 3.0: STRIPPING A CAR FOR RACING
- 4.0: WINDSHIELD REQUIREMENTS
- 5.0: CAGE
- 6.0: EXHAUST
- 7.0: BRAKES AND SUSPENSION
- 8.0: ROOF SIGNS
- 9.0: TIRES AND WHEELS
- 10.0: COMMUNICATIONS
- 11.0: PASSENGERS
- 12.0: AGE REQUIREMENTS
- 13.0: DOOR REINFORCEMENTS, CHAINS, AND WELDS
- 14.0: REAR VIEW MIRRORS
- 15.0: PAINTING
- 16.0: BUMPERS, CUSTOM BUMPERS, AND CHAINS
- 17.0: GAS TANKS
- 18.0: BATTERIES
- 19.0: RADIATORS
- 20.0: ILLEGAL REINFORCEMENTS AND MODIFICATIONS
- 21.0: RED FLAGS
- 22.0: TECH FORMAT
- 23.0: LAP COUNTERS
- 24.0: CARS LEFT AT THE TRACK
- 25.0: ENDURO SPECIFIC PROCESSES — HIBBING SPEEDWAY
- 26.0: DISCLAIMER

0.0: GENERAL RULES & ADMINISTRATION

0.1: Any areas not covered in the rules shall be left up to the discretion of speedway management.

0.2: Management reserves the right to refuse entry to anyone.

0.3: No drugs or alcohol, including marijuana, are allowed during any event. This will not be tolerated — you will be asked to leave. No exceptions.

0.4: All cars must go through pre-race tech. Every participant is responsible for reading and following the rules set forth.

0.5: If you are unsure whether your car complies, please contact Jake at 218-259-1392 or Steven at 218-603-1022. Please reach out while you are building your car — this will save time the day of the race.

1.0: VEHICLES ALLOWED

1.1: Allowed vehicles: all street cars, mini vans, small front-wheel-drive (FWD) SUVs, and small 2WD pickups (Chevy S10, Ford Ranger, Dodge Dakota, Chevy Colorado). All small trucks MUST have halo bars welded to the frame with door kickers.

1.2: NOT allowed: Jeeps, 1/2 ton or larger trucks and SUVs, any all-wheel-drive cars, 4WD trucks, 4WD trucks converted to 2WD, and 4WD or AWD chassis of any kind. [NEW 2026]

1.3: S10, Ranger, Dakota, and Colorado roll bar requirement [NEW 2026]: If you run one of these trucks (no 4WD chassis), you MUST have a halo bar or roll bar. Must be pre-inspected before race day. Bars MUST be welded to the frame in at least four (4) spots. Welds and cage will be inspected.

2.0: SAFETY GEAR — DRIVERS AND PASSENGERS

2.1: Pants, shirt, gloves, and shoes are required.

2.2: Stock seat belts or 5-point harness required.

2.3: Full-face helmet or full head helmet with goggles is required.

2.4: Stock or racing seats are allowed.

2.5: SFI-certified neck braces are recommended but not required.

2.6: No polyester clothing. Race suits or flame-retardant clothing are recommended.

2.7: No tank tops or shorts for driver or passenger.

3.0: STRIPPING A CAR FOR RACING

3.1: All glass, including side mirrors, must be removed.

3.2: All trim, chrome, headlights, plastic, and tail lights must be removed.

3.3: Any sun visors or bug deflectors must be removed.

3.4: All back seat carpet and headliners must be removed.

4.0: WINDSHIELD REQUIREMENTS

4.1: Must have expanded steel or rebar — no bigger than 3/4" or 3/8" steel bars welded across the entire windshield area.

4.2: Spaced no more than 4" apart, vertical or horizontal.

4.3: No chicken wire allowed unless placed over the rebar.

4.4: Sunroof/moonroof must be covered with steel (expanded metal will work).

5.0: CAGE

5.1: Roll bars are recommended but not required.

5.2: Up to a six (6) vertical point cage is allowed.

5.3: Cage must not extend forward of the firewall, or one (1) foot past the center pillar.

6.0: EXHAUST

6.1: Stock exhaust and headers are allowed. Headers can exit through the hood.

6.2: The catalytic converter and everything behind it must be removed from under the car.

6.3: If the catalytic converters are on the motor, you can cut the exhaust past the motor — leaving the cats on is fine.

7.0: BRAKES AND SUSPENSION

7.1: No altering of suspension.

7.2: Cars are required to run in either direction on the track.

7.3: Cars must have working suspension. Repairs to suspension parts are acceptable within reason.

7.4: Must have a minimum of two (2) working brakes. This will be checked in tech.

8.0: ROOF SIGNS — REQUIRED

8.1: You will NOT run without a roof sign.

8.2: Must display your car number clearly — easily readable from a distance.

8.3: Sign must be at least 16"x16" and up to 36"x36".

8.4: No self-tapping screws. All fastening must use bolts, chains, welds, or rivets. Screws are not adequate for weekly racing.

9.0: TIRES AND WHEELS

9.1: DOT-approved tires only.

9.2: No Bobcat, skid steer, or studded tires.

9.3: All wheel weights must be removed.

9.4: Only stock factory steel wheels and aluminum rims allowed — no aftermarket rims.

9.5: No bolting of the wheel wells.

9.6: Absolutely no valve stem protectors.

9.7: All RWD cars and trucks must have mudflaps bolted to the rear bumper: 3/16" thick rubber or plastic minimum, hanging to less than 6" from the ground. Two mudflaps 24" wide with three (3) bolts and large washers each, OR one full-width mudflap with eight (8) bolts and large washers. Bolts must be 5/16" or larger.

10.0: COMMUNICATIONS

10.1: RACEceivers are mandatory. Will be checked at the drivers meeting.

10.2: Absolutely no radio communication allowed. It is unfair to other participants and will interfere with officials' radios.

10.3: Transponders are mandatory at Hibbing Speedway. Must be mounted on the bottom of the car on the right rear axle tube or equivalent, as secure as possible.

10.3.1: 2026 is a phase-in period. Hibbing Speedway will continue to use lap counters but will transition to transponder scoring.

10.3.2: Transponder rentals are free of charge during the 2026 phase-in period.

10.3.3: Lap counters will be used for backup only during the phase-in period. If management is confident in the transponder scoring system, lap counters will be retired and a rental fee will be charged.

11.0: PASSENGERS

11.1: Only one (1) passenger allowed.

11.2: Passenger must be in the front seat.

11.3: Must have a handlebar grip or chain bolted in front of the passenger, or bolted through the roof. Ensure bolts face up and excess is cut off.

11.4: Passenger must grip the handlebar or chain at all times. Failure to do so will result in disqualification.

11.5: Passenger must have a stock seatbelt or 5-point harness and remain belted in at all times.

11.6: Window nets for both driver and passenger are recommended but not mandatory.

12.0: AGE REQUIREMENTS

12.1: All drivers and passengers must be 16 years of age or older.

12.2: Drivers and passengers under 18 must provide a witnessed (at pit gate) parental permission form and show a picture ID.

13.0: DOOR REINFORCEMENTS, CHAINS, AND WELDS

13.1: Front driver and passenger doors must be welded — at least three (3) welds, 3" apart minimum. May also be welded solid.

13.2: The inside of the front doors may be supported for driver and passenger safety. Must be secured (e.g., plate steel and foam).

13.3: All other doors, hood, and trunk lid must be chained or welded.

13.4: Hood and trunk must be chained in at least two (2) places.

13.5: All hood latch hardware must be removed.

13.6: Trunks can have 2x1" welds.

13.7: Must be able to visually inspect the inside of the vehicle for any reinforcements.

13.8: No hardened steel in doors (e.g., grader blades — they shatter).

13.9: No outside door or rub bars allowed.

13.10: If you weld your trunk shut, officials must be able to see into the trunk area through the back seat area. [NEW 2026]

14.0: REAR VIEW MIRRORS

14.1: Rear view mirrors are allowed inside the car.

14.2: Must be secured with bolts or rivets. Bolts must face away from the driver and passenger.

14.3: Excess bolt length must be cut off.

15.0: PAINTING

15.1: No profane language or pictures painted on any car.

15.2: There is a best-of-paint contest during the fair race.

16.0: BUMPERS, CUSTOM BUMPERS, AND CHAINS

16.1: All factory metal bumpers are permitted. No plastic bumper covers of any kind.

16.2: Front and back bumper ends must be folded over. Stock bumpers must not extend past the inside of the fenders.

16.3: Homemade bumpers: use only 2"x4"x3/16" hollow tubing that cannot extend past the center of the tires.

16.4: Ends must be capped. Holes must be drilled to be able to check thickness.

16.5: No sharp edges front or back.

16.6: Chain must be run through or around the bumper (front and back) on each end to keep the bumper from falling off.

16.7: If your bumper falls off or gets bent in a dangerous way, you will be black flagged and sent to the pits to repair.

16.8: Cannot use C channel, two 2x2 square tubes stacked on top of each other, well pipe, or any other excessive size metal for a bumper. You will be forced to remove them or not race.

16.9: Bumper height [NEW 2026]: The lower edge of the bumper must not be more than 21" from the ground. Bumper must be mounted in the factory position. No relocating the bumper or mounts to adjust bumper height.

17.0: GAS TANKS

17.1: No factory gas tanks inside cars.

17.2: Boat tanks and fuel cells are allowed in the center of the back seat. Must be securely mounted.

17.3: Stock (factory) tanks must be securely fastened in front of the rear axle.

17.4: All tanks must be in good condition. Any fuel leaks of any kind will not be allowed to race.

18.0: BATTERIES

18.1: Battery may be removed from under the hood.

18.2: If removed, must be located on the back seat floorboards — completely away from all doors and out of reach of both driver and passenger.

18.3: Removed batteries must be in a plastic marine battery casing, secured appropriately, with a proper cover. A towel is NOT considered a cover.

18.4: Only one (1) battery per car.

19.0: RADIATORS

19.1: Only one (1) radiator per car.

19.2: Must be in the original factory position.

20.0: ILLEGAL REINFORCEMENTS AND MODIFICATIONS

This is a race designed for street vehicles ONLY.

20.1: No unspecified reinforcements, cuts, welding, or modifications of any kind.

20.2: No welded (locking) rear ends.

20.3: All suspension and drive trains must be stock.

20.4: Transmission cooler must be located under the hood.

20.5: Parts may be replaced but must remain original spec.

20.6: Turbos and superchargers are allowed only in cars they come stock in.

20.7: Installing a custom supercharger, turbo, or blower will result in disqualification at tech.

20.8: Frame or chassis repairs must NOT be stronger than stock — send pictures beforehand. [NEW 2026]

20.9: No gussets on frame or chassis. [NEW 2026]

20.10: If the rules do not specifically allow a part, component, or modification — it is NOT legal.

21.0: RED FLAGS

21.1: You MUST STOP IMMEDIATELY when a red flag is shown.

21.2: Violators will be docked laps or suspended from that segment if they do not stop within a reasonable amount of time.

22.0: TECH FORMAT

22.1: All cars must go through tech before the event.

22.2: You will receive a tech sheet upon entry into the pits. Complete it and hand it to the tech official.

22.3: Anything unsafe or illegal will be noted on the sheet. You may then fix the issue and return for a re-check.

22.4: Refusal to make required changes means you will NOT be allowed to run and will NOT be refunded.

22.5: Cars will be parked in the staging area immediately after the drivers meeting. Be sure your car is ready before you bring it.

22.6: Only cars that have completed an entry form, registered at the pit building, and passed tech inspection are guaranteed a starting position.

23.0: LAP COUNTERS

23.1: Each car entry must provide one (1) person as a lap counter.

23.2: The lap counter is responsible for watching only their assigned car as it passes the time clock on every lap.

23.3: Lap counters must attend the lap counter meeting outside the pit gate approximately 30 minutes before racing begins.

23.4: Bring your own clipboard and writing utensil. None will be provided.

23.5: Turn in lap sheets at the end of each segment regardless of place. Laps will not be counted if sheets are not turned in.

23.6: Use the same driver name and number on every lap sheet. Spelling variations cause complications in final season points.

23.7: Laps are collected all year for the season championship.

23.8: Only one (1) official lap counter per car in the lap counter area. No children or friends sitting with lap counters.

23.9: Return to the lap counter area within 10–15 minutes of the 20-minute intermissions so all sheets can be handed out in a timely manner.

23.10: If your car goes off the track and comes back into the race later, continue writing times in the very next box on the sheet. Do not skip any boxes.

24.0: CARS LEFT AT THE TRACK

24.1: All cars left in the pit area after the gates are locked must have a pre-arranged pickup agreed upon by the Promoter.

25.0: ENDURO SPECIFIC PROCESSES — HIBBING SPEEDWAY

25.1: Driver Registration

25.1.1: Driver registration at Hibbing Speedway is at the pit building on the backstretch. Drivers will submit registration information and rent transponders if needed before the drivers meeting begins.

25.2: Transponders

25.2.1: Transponders will be available for rent if a driver does not have one. Must be mounted on the bottom of the car on the right rear axle tube or equivalent, as secure as possible.

25.2.2: Hibbing Speedway can utilize AMB (Red) or Westhold (Yellow) transponders.

25.2.3: Drivers are responsible for mounting transponders. Drivers will be charged if a transponder is destroyed due to negligence while mounting.

25.2.4: Transponder mounting location may be revised at any time and will be updated through proper channels.

25.2.5: Westhold (Yellow) transponders should be mounted with the silver label sticker facing the ground for best signal.

25.2.6: Any scoring disputes (e.g., photo finishes) will be resolved via the head scorer's decision based on mounting location in conjunction with real-time and video evidence.

25.3: Transponder Skipping Laps

25.3.1: If a transponder begins to skip laps during a segment, the head scorer will communicate with officials to check transponder mounting at the next possible break.

25.3.2: The head scorer will keep track of any skipped laps and manually score them in the timing system if needed.

25.3.3: At the break, if it is determined to be a mounting issue, a warning will be issued to that driver.

25.3.4: If the issue persists after the warning, the driver may stop being scored. Drivers are responsible for proper mounting.

25.4: Race Format & Segments

25.4.1: 100-lap enduros at Hibbing Speedway will be held in segments of 33, 33, and 34 laps.

25.4.2: 200-lap enduros at Hibbing Speedway will be held in segments of 50, 50, 50, and 50 laps.

25.4.3: The direction of the race surface (counter-clockwise or clockwise) for each segment is determined on each specific enduro day and will be communicated at the drivers meeting.

25.5: Scoring & Results

25.5.1: The head scorer will begin counting laps on the timing system once the green flag is displayed. Each driver's first pass is their lap 0.

25.5.2: When a segment ends and the caution flag is displayed, the field will be frozen at their current progress. Progress resumes at the start of the next segment.

25.5.3: When the checkered flag is displayed, the race is over and the current running order becomes the unofficial results.

25.5.4: The head scorer will review the results and make them final once they are audited and any penalties are applied.

25.6: Payouts & Transponder Return

25.6.1: Payouts for any drivers that qualify can be picked up at the backstretch pit building once results are finalized.

25.6.2: Rented transponders must be returned before picking up any payout or leaving the facility.

26.0: DISCLAIMER

26.1: These rules may be revised at any time in the best interest of safety and competition. Any changes will be communicated through proper channels. It is the responsibility of each participant to stay informed of the current rules.

THE ABSENCE OF A SPECIFIC RULE DOES NOT IMPLY APPROVAL, CONSENT, OR PERMISSION REGARDING THAT SUBJECT. ANY QUESTIONS OR DOUBTS ON SUCH MATTERS SHOULD BE DIRECTED TO RACETRACK OFFICIALS FOR CLARIFICATION.

Contact: Jake 218-259-1392 | Steven 218-603-1022

